



CITY OF GALLUP
OFFICE OF THE MAYOR
STATE OF NEW MEXICO

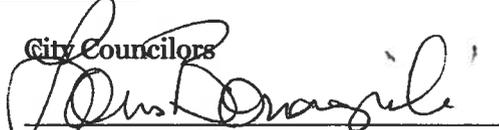
September 3, 2020

MEMORANDUM

TO:

City Councilors

FROM:


Louie Bonaguidi, Mayor

RE:

Labor Management Relations Board

The City of Gallup currently has a Labor Management Relations Board to assist in the implementation and administration of the City's Labor Management Relations Ordinance. The terms of office for the current members of the board are about to expire.

The current makeup of the board consists of the following members: Terry Proffitt representing management and Eric Begay serving as the impartial member of the board. Brenda Duran who represented labor on the board, resigned earlier this year and is unable to serve another term. Mr. Begay has agreed to serve another term; however, in accordance with City ordinance, his position will be appointed based on the recommendation of the representatives from management and labor.

Mr. Proffitt is also unable to serve another term; therefore, management recommends the appointment of Allan Landavazo to represent management on the board.

The City's three collective bargaining units were asked to submit a recommendation for the appointment of an individual to represent labor on the board. Staff received only one response for a nominee; therefore, based on the recommendation of labor, Tommy Gonzales is recommended for appointment to represent labor on the board.

I would ask for your approval to appoint Allan Landavazo and Tommy Gonzales to the Labor Management Relations Board to serve in the capacities as previously described. Subject to your approval of the appointments of Mr. Landavazo and Mr. Gonzales, they will need to submit their nomination of the third member to serve on the board as soon as possible.

We sincerely would like to thank Mr. Proffitt and Ms. Duran for their expertise and service on the board. We also appreciate the commitment and willingness of Mr. Landavazo and Mr. Gonzales to serve as new appointees on the board.

Thank you for your consideration of this matter.